## Side-by-side Review of Code 2018 Draft 1 Changes

This document is intended to facilitate review of the proposed changes to the ACM Code of Ethics and Professional Conduct by providing a side-by-side diff of the two documents. This an interpretive diff, so some minor changes in punctuation or pluralization are not highlighted.

Deletions from the 1992 Code are shown in red strike-through in the left column, additions to the 2018 Draft 1 are shown in green underline in the right column. Blocks of language that were moved are shown in blue, with connecting arrows (where possible).

In a few cases explanatory notes have been added to draw attention to substantial changes, or to help understand the rationale behind the change.

# 1992 ACM Code of Ethics and Professional Conduct

Adopted by the ACM Council 1992-10-16.

# 2018 ACM Code of Ethics and Professional Conduct: Draft 1

Draft 1 was developed by The Code 2018 Task Force. (It is based on the 1992 ACM Code of Ethics and Professional Conduct).

#### **Preamble**

Commitment to ethical professional conduct is expected of every member (voting members, associate members, and student members) of the Association for Computing Machinery (ACM).

This Code, consisting of 24 imperatives formulated as statements of personal responsibility, identifies the elements of such a commitment. It contains many, but not all, issues professionals are likely to face. Section 1 outlines fundamental ethical considerations, while Section 2 addresses additional, more specific considerations of professional conduct. Statements in Section 3 pertain more specifically to individuals who have a leadership role, whether in the workplace or in a volunteer capacity such as with organizations like ACM. Principles involving compliance with this Code are given in Section 4.

The Code shall be supplemented by a set of Guidelines, which provide explanation to assist members in dealing with the various issues contained in the Code. It is expected that the Guidelines will be changed more frequently than the Code.

#### **Preamble**

Commitment to ethical conduct is expected of every <u>ACM</u> member. <u>The ACM Code of Ethics</u> and Professional Conduct ("the Code") identifies the elements of such a commitment.

This Code includes 24 imperatives formulated as statements of responsibility. The Code is designed to apply to practicing and aspiring computing professionals. Section 1 outlines fundamental ethical considerations. Section 2 addresses additional, more specific considerations of professional conduct. Section 3 pertains more specifically to individuals who have a leadership role, whether in the workplace or in a volunteer professional capacity. Principles involving compliance with this Code are given in Section 4.

<u>Each imperative is</u> supplemented by guidelines, which provide explanations to assist members in <u>understanding and applying the imperative</u>.

In the past, it was common for people to mistakenly look for a separate "guidelines" document. Improved wording to clarify that the "guidelines" are the explanatory text in the Code.

The Code and its supplemented Guidelines are intended to serve as a basis for ethical decision making in the conduct of professional work. Secondarily, they may serve as a basis for judging the merit of a formal complaint pertaining to violation of professional ethical standards.

It should be noted that although computing is not mentioned in the imperatives of Section 1, the Code is concerned with how these fundamental imperatives apply to one's conduct as a computing professional. These imperatives are expressed in a general form to emphasize that ethical principles which apply to computer ethics are derived from more general ethical principles.

It is understood that some words and phrases in a code of ethics are subject to varying interpretations, and that any ethical principle may conflict with other ethical principles in specific situations. Questions related to ethical conflicts can best be answered by thoughtful consideration of fundamental principles, rather than reliance on detailed regulations.

The Code <u>is</u> intended to serve as a basis for ethical decision making in the conduct of professional work. Secondarily, <u>it</u> may serve as a basis for judging the merit of a formal complaint pertaining to <u>a</u> violation of professional ethical standards.

The Code as a whole is concerned with how fundamental ethical imperatives apply to one's conduct as a computing professional. The imperatives are expressed in a general form to emphasize that ethical principles which apply to computing professionals are derived from broadly accepted ethical principles.

The Code is not an algorithm for solving ethical dilemmas. Words and phrases in a code of ethics are subject to varying interpretations, and a particular imperative may conflict with other imperatives in specific situations. Questions related to these kinds of conflicts can best be answered by thoughtful consideration of the imperatives and fundamental ethical principles, understanding that the public good is a primary consideration.

New!

## 1. GENERAL MORAL IMPERATIVES.

As an ACM member I will ....

### 1.1 Contribute to society and human well-being.

## 1. GENERAL MORAL IMPERATIVES.

As an ACM member I will....

1.1 Contribute to society and to human well-being, acknowledging that all people are stakeholders in computing and its artifacts.

This principle concerning the quality of life of all people affirms an obligation to protect fundamental human rights and to respect the diversity of all cultures. An essential aim of computing professionals is to minimize negative consequences of computing systems, including threats to health and safety. When designing or implementing systems, computing professionals must attempt to ensure that the products of their efforts will be used in socially responsible ways, will meet social needs, and will avoid harmful effects to health and welfare.

In addition to a safe social environment, human well-being includes a safe natural environment. Therefore, computing professionals who design and develop systems must be alert to, and make others aware of, any potential damage to the local or global environment.

#### 1.2 Avoid harm to others.

"Harm" means injury or negative consequences, such as undesirable loss of information, loss of property, property damage, or unwanted environmental impacts. This principle prohibits use of computing technology in ways that result in harm to any of the following: users, the general public, employees, employers. Harmful actions include intentional destruction or modification of files and programs leading to serious loss of resources or unnecessary expenditure of human resources such as the time and effort required to purge systems of "computer viruses."

Well-intended actions, including those that accomplish assigned duties, may lead to harm unexpectedly. In such an event the responsible person or persons are obligated to undo or mitigate the negative consequences as much as possible. One way to avoid unintentional harm is to carefully consider potential impacts on all those affected by decisions made during design and implementation.

This principle concerning the quality of life of all people affirms an obligation to protect fundamental human rights and to respect the diversity of all cultures. An essential aim of computing professionals is to minimize negative consequences of computing systems, including threats to health, <u>safety, personal security, and privacy</u>. When designing or implementing systems, computing professionals must attempt to ensure that the products of their efforts will be used in socially responsible ways, will meet social needs, and be broadly accessible.

In addition to a safe social environment, human well-being <u>requires</u> a safe natural environment. Therefore, <u>ACM members</u> who design and develop systems must be alert to, and make others aware of, any potential <u>negative impact</u> to the local or global environment.

#### 1.2 Avoid harm to others.

"Harm" means injury or negative consequences, such as undesirable loss of information, loss of property, property damage, or unwanted environmental impacts. This principle prohibits <u>using</u> computing in ways that result in harm to users, the general public, employees, employers, <u>and any other stakeholders</u>. Harmful actions include intentional destruction or modification of files and programs leading to serious loss of resources, or unnecessary expenditure of human resources such as the time and effort required <u>to locate malicious software</u>, purge <u>it from</u> systems, <u>and mitigate its effects</u>.

Well-intended actions, including those that accomplish assigned duties, may lead to harm unexpectedly. In such an event, those responsible are obligated to undo or mitigate the negative consequences as much as possible. Avoiding unintentional harm begins with careful consideration of potential impacts on all those affected by decisions made during design, implementation, use, and removal.

To minimize the possibility of indirectly harming others, computing professionals must minimize malfunctions by following generally accepted standards for system design and testing. Furthermore, it is often necessary to assess the social consequences of systems to project the likelihood of any serious harm to others. If system features are misrepresented to users, coworkers, or supervisors, the individual computing professional is responsible for any resulting injury.

In the work environment the computing professional has the additional obligation to report any signs of system dangers that might result in serious personal or social damage. If one's superiors do not act to curtail or mitigate such dangers, it may be necessary to "blow the whistle" to help correct the problem or reduce the risk. However, capricious or misguided reporting of violations can, itself, be harmful. Before reporting violations, all relevant aspects of the incident must be thoroughly assessed. In particular, the assessment of risk and responsibility must be credible. It is suggested that advice be sought from other computing professionals. See principle 2.5 regarding thorough evaluations.

#### 1.3 Be honest and trustworthy.

Honesty is an essential component of trust. Without trust an organization cannot function effectively. The honest computing professional will not make deliberately false or deceptive claims about a system or system design, but will instead provide full disclosure of all pertinent system limitations and problems.

A computer professional has a duty to be honest about his or her own qualifications, and about any circumstances that might lead to conflicts of interest.

To minimize the possibility of indirectly harming others, computing professionals must minimize errors by following generally accepted best practices for system design, development, and testing. Furthermore, harm can be reduced by assessing the social consequences of systems. If system features are misrepresented to users, coworkers, or supervisors, the individual computing professional is accountable for any resulting harm.

In the work environment, an ACM member has an additional obligation to report any signs of system risks that might result in serious personal or social harm. If one's superiors do not act to curtail or mitigate such risks, it may be necessary to "blow the whistle" to help correct the problem or to reduce the risk. However, capricious or misguided reporting of risks can itself be harmful. Before reporting risks, all relevant aspects of the incident must be thoroughly assessed as outlined in imperative 2.5.

#### 1.3 Be honest and trustworthy.

Honesty is an essential component of trust. An ACM member will be fair and not make deliberately false or misleading claims and will provide full disclosure of all pertinent system limitations and potential problems. Fabrication and falsification of data are similarly violations of the Code.

An ACM member has a duty to be honest about his or her own qualifications, and about any limitations in competence to complete a task.

ACM members must be forthright about any circumstances that might lead to conflicts of interest or otherwise tend to undermine the independence of their judgment.

Membership in volunteer organizations such as ACM may at times place individuals in situations where their statements or actions could be interpreted as carrying the "weight" of a larger group of professionals. An ACM member will exercise care to not misrepresent ACM or positions and policies of ACM or any ACM units.

### 1.4 Be fair and take action not to discriminate.

The values of equality, tolerance, respect for others, and the principles of equal justice govern this imperative. Discrimination on the basis of race, sex, religion, age, disability, national origin, or other such factors is an explicit violation of ACM policy and will not be tolerated.

Inequities between different groups of people may result from the use or misuse of information and technology. In a fair society, all individuals would have equal opportunity to participate in, or benefit from, the use of computer resources regardless of race, sex, religion, age, disability, national origin or other such similar factors. However, these ideals do not justify unauthorized use of computer resources nor do they provide an adequate basis for violation of any other ethical imperatives of this code.

Membership in volunteer organizations such as ACM may at times place individuals in situations where their statements or actions could be interpreted as carrying the "weight" of a larger group of professionals. An ACM member will exercise care not to misrepresent ACM or positions and policies of ACM or of any ACM units.

### 1.4 Be fair and take action not to discriminate unfairly.

The values of equality, tolerance, respect for others, and the principles of equal justice govern this imperative. <u>Unfair</u> discrimination on the basis <u>of age, color, disability, family status, gender identity, military status, national origin, race/ethnicity, religion\_sex, sexual orientation, or <u>any</u> other such factor is an explicit violation of ACM policy.</u>

Inequities between different groups of people may result from the use or misuse of information and technology. In a fair society, all individuals have equal opportunity to participate in, or benefit from, the use of computer resources. However, these ideals do not justify unauthorized use of computer resources, nor do they provide an adequate basis for violation of any other ethical imperatives of this code.

"To discriminate" can mean "to recognize a difference between." The rewording clarifies that the imperative is meant to address the more common usage, which implies distinctions made on unfair, biased, or prejudiced grounds.

### 1.5 Honor property rights including copyrights and patent.

Violation of copyrights, patents, trade secrets and the terms of license agreements is prohibited by law in most circumstances. Even when software is not so protected, such violations are contrary to professional behavior. Copies of software should be made only with proper authorization. Unauthorized duplication of materials must not be condoned.

### 1.6 Give proper credit for intellectual property.

Computing professionals are obligated to protect the integrity of intellectual property. Specifically, one must not take credit for other's ideas or work, even in cases where the work has not been explicitly protected by copyright, patent, etc.

1.5 and 1.6 in the 1992 Code had significant overlap, and were merged. The first paragraph of the guidance for 1.5 in the 2018 Draft 1 is meant to take the place of the guidance for 1.5 and 1.6 of the 1992 Code. The 2<sup>nd</sup> and 3<sup>rd</sup> paragraphs of guidance in the 2018 Draft 1 are new.

### 1.5 Honor intellectual property rights and give proper credit.

ACM members are obligated to protect the integrity of intellectual property, unless there is an overriding ethical reason not to do so. Examples of types of violations include (but are not limited to) misrepresentation of authorship. misrepresentation of the origin or ownership of ideas or work, misappropriation of a commons. unauthorized use, unauthorized copying, unauthorized derivative works, and counterfeiting. In normal circumstances, violations of intellectual property laws pertaining to copyrights, patents, trade secrets, nondisclosure agreements, and license agreements are contrary to the Code. Even when not explicitly barred by law, such violations are contrary to the Code.

Fair uses of intellectual property are necessary for the progress of technology in the service of the public good. ACM members should not oppose appropriate fair uses of their intellectual property.

Efforts to help others by contributing time and energy to projects that help society illustrate a positive aspect of this imperative. This includes contributions to projects that are in the public domain, free software, or open source software.

#### 1.7 Respect the privacy of others.

Computing and communication technology enables the collection and exchange of personal information on a scale unprecedented in the history of civilization. Thus there is increased potential for violating the privacy of individuals and groups. It is the responsibility of professionals to maintain the privacy and integrity of data describing individuals. This includes taking precautions to ensure the accuracy of data, as well as protecting it from unauthorized access or accidental disclosure to inappropriate individuals. Furthermore, procedures must be established to allow individuals to review their records and correct inaccuracies.

This imperative implies that only the necessary amount of personal information be collected in a system, that retention and disposal periods for that information be clearly defined and enforced, and that personal information gathered for a specific purpose not be used for other purposes without consent of the individual(s). These principles apply to electronic communications, including electronic mail, and prohibit procedures that capture or monitor electronic user data, including messages, without the permission of users or bona fide authorization related to system operation and maintenance. User data observed during the normal duties of system operation and maintenance must be treated with strictest confidentiality, except in cases where it is evidence for the violation of law. organizational regulations, or this Code. In these cases, the nature or contents of that information must be disclosed only to proper authorities.

#### 1.6 Respect privacy.

Technology enables the collection and exchange of personal information quickly, inexpensively, and often without the knowledge of the people affected. ACM members should use this personal data for legitimate ends without violating the privacy rights of individuals and organizations. ACM members should therefore implement security measures to maintain the privacy and integrity of personal data. This includes taking precautions to ensure the accuracy of data, as well as protecting it from unauthorized access or accidental disclosure to inappropriate individuals. Computing professionals should establish procedures to allow individuals to review their personal data and correct inaccuracies.

Only the minimum amount of personal information necessary should be collected in a system. The retention and disposal periods for that information should be clearly defined and enforced, and personal information gathered for a specific purpose should not be used for other purposes without consent of the individual(s).

When data collections are merged, ACM members should take special care for privacy. Individuals may be readily identifiable when several data collections are merged, even though those individuals are not identifiable in any one of those collections in isolation.

#### 1.8 Honor confidentiality.

The principle of honesty extends to issues of confidentiality of information whenever one has made an explicit promise to honor confidentiality or, implicitly, when private information not directly related to the performance of one's duties becomes available. The ethical concern is to respect all obligations of confidentiality to employers, clients, and users unless discharged from such obligations by requirements of the law or other principles of this Code.

## 2. MORE SPECIFIC PROFESSIONAL RESPONSIBILITIES.

As an ACM computing professional I will ....

## 2.1 Strive to achieve the highest quality, effectiveness and dignity in both the process and products of professional work.

Excellence is perhaps the most important obligation of a professional. The computing professional must strive to achieve quality and to be cognizant of the serious negative consequences that may result from poor quality in a system.

#### 1.7 Honor confidentiality.

The ethical <u>obligation for</u> confidentiality <u>holds</u> unless discharged from such obligations by <u>bona fide</u> requirements of law or <u>by</u> other principles of this Code.

User data observed during the normal duties of system operation and maintenance must be treated with <u>strict</u> confidentiality, except in cases where it is evidence for the violation of law, organizational regulations, or this Code. In these cases, the nature or contents of that information must be disclosed only to appropriate authorities.

## 2. MORE SPECIFIC PROFESSIONAL RESPONSIBILITIES.

As an ACM <u>member with</u> professional <u>responsibilities</u> I will....

## 2.1 Strive to achieve the highest quality in both the process and products of professional work.

Computing professionals should insist on high quality work from themselves and from colleagues. Professionals must be cognizant of the serious negative consequences that may result from poor quality. High quality includes respecting the dignity of employers, colleagues, clients, users, and anyone effected either directly or indirectly by the work.

### 2.2 Acquire and maintain professional competence.

Excellence depends on individuals who take responsibility for acquiring and maintaining professional competence. A professional must participate in setting standards for appropriate levels of competence, and strive to achieve those standards. Upgrading technical knowledge and competence can be achieved in several ways: doing independent study; attending seminars, conferences, or courses; and being involved in professional organizations.

## 2.3 Know and respect existing laws pertaining to professional work.

ACM members must obey existing local, state, province, national, and international laws unless there is a compelling ethical basis not to do so. Policies and procedures of the organizations in which one participates must also be obeyed. But compliance must be balanced with the recognition that sometimes existing laws and rules may be immoral or inappropriate and, therefore, must be challenged. Violation of a law or regulation may be ethical when that law or rule has inadequate moral basis or when it conflicts with another law judged to be more important. If one decides to violate a law or rule because it is viewed as unethical, or for any other reason, one must fully accept responsibility for one's actions and for the consequences.

## 2.2 Maintain <u>high standards</u> of professional competence, conduct, and ethical practice.

High-quality computing depends on individuals who take personal and organizational responsibility for acquiring and maintaining professional competence. Professional competence includes technical knowledge, awareness of the social context in which the work will be deployed, and competence in recognizing and navigating ethical challenges. Upgrading necessary skills should be ongoing and should include independent study, seminars, conferences, and other informal or formal education. The ACM is committed to encouraging and facilitating those activities.

## 2.3 Know, respect, and apply existing laws pertaining to professional work.

ACM members must obey existing local, state, province, national, and international laws unless there is a compelling ethical justification not to do so. Policies and procedures of the organizations in which one participates must also be obeyed, but compliance must be balanced with the recognition that sometimes existing laws and rules are immoral or inappropriate and, therefore, must be challenged. Violation of a law or regulation may be ethical when that law or rule has inadequate moral basis or when it conflicts with another law judged to be more important. If one decides to violate a law or rule because it is viewed as unethical, or for any other reason, one must fully accept responsibility for one's actions and for the consequences.

New!

### 2.4 Accept and provide appropriate professional review.

Quality professional work, especially in the computing profession, depends on professional reviewing and critiquing. Whenever appropriate, individual members should seek and utilize peer review as well as provide critical review of the work of others.

# 2.5 Give comprehensive and thorough evaluations of computer systems and their impacts, including analysis of possible risks.

Computer professionals must strive to be perceptive, thorough, and objective when evaluating, recommending, and presenting system descriptions and alternatives. Computer professionals are in a position of special trust, and therefore have a special responsibility to provide objective, credible evaluations to employers, clients, users, and the public. When providing evaluations the professional must also identify any relevant conflicts of interest, as stated in imperative 1.3.

As noted in the discussion of principle 1.2 on avoiding harm, any signs of danger from systems must be reported to those who have opportunity and/or responsibility to resolve them. See the guidelines for imperative 1.2 for more details concerning harm, including the reporting of professional violations.

### 2.4 Accept and provide appropriate professional review.

Quality professional work in computing depends on professional reviewing and critiquing. Whenever appropriate, individual members should seek and utilize peer review, and should provide constructive, critical review of the work of others.

# 2.5 Give comprehensive and thorough evaluations of computer systems and their impacts, including analysis of possible risks.

ACM members must strive to be perceptive, thorough, and objective when evaluating, recommending, and presenting system descriptions and alternatives. Computing professionals are in a position of special trust, and therefore have a special responsibility to provide objective, credible evaluations to employers, clients, users, and the public. When providing evaluations the professional must also identify any relevant conflicts of interest, as stated in imperative 1.3.

As noted in the discussion of <u>imperative</u> 1.2 on avoiding harm, any signs of danger from systems must be reported to those who have opportunity and/or responsibility to resolve them. See the guidelines for imperative 1.2 for more details concerning harm, including the reporting of professional violations.

The intent of 2.6 hasn't changed, but the wording has been revised to emphasize moral, rather than legal, considerations.

### 2.6 Honor contracts, agreements, and assigned responsibilities.

Honoring one's commitments is a matter of integrity and honesty. For the computer professional this includes ensuring that system elements perform as intended. Also, when one contracts for work with another party, one has an obligation to keep that party properly informed about progress toward completing that work.

A computing professional has a responsibility to request a change in any assignment that he or she feels cannot be completed as defined. Only after serious consideration and with full disclosure of risks and concerns to the employer or client, should one accept the assignment. The major underlying principle here is the obligation to accept personal accountability for professional work.

On some occasions other ethical principles may take greater priority.

A judgment that a specific assignment should not be performed may not be accepted. Having clearly identified one's concerns and reasons for that judgment, but failing to procure a change in that assignment, one may yet be obligated, by contract or by law, to proceed as directed. The computing professional's ethical judgment should be the final guide in deciding whether or not to proceed. Regardless of the decision, one must accept the responsibility for the consequences.

However, performing assignments "against one's own judgment" does not relieve the professional of responsibility for any negative consequences.

# 2.6 Accept only those responsibilities for which you are qualified, and honor those commitments.

A computing professional has a responsibility to evaluate every work assignment. Should the evaluation identify reasons that the project should not be attempted, the professional must disclose those reasons to the employer or client. The assignment should not be accepted unless those reasons are mitigated by changes to the nature of the project.

Should the evaluation identify reasons that the professional does not have the expertise to complete the project, the professional must disclose this shortcoming to the employer or client, and request that the project be undertaken by someone with the appropriate qualifications.

Should the evaluation identify that the project is theoretically impossible to complete by anyone, the professional must disclose this impossibility to the employer or client and request that the project be dropped or modified in order to make the project theoretically possible.

On some occasions, other ethical principles may take greater priority, <u>and</u> a judgment that a specific assignment should not be performed may not be accepted. Only after serious consideration and with full disclosure of risks and concerns to the employer or client, <u>and</u> having clearly identified one's concerns and reasons for that judgment <u>that failed</u> to <u>result in</u> a change to the nature of the project, should one <u>accept the assignment if one is</u> obligated, by contract or by law. The major underlying principle here is the obligation to accept personal accountability for professional work.

The computing professional's ethical judgment should be the final guide in deciding whether to proceed. Regardless of the decision, one must accept the responsibility for the consequences.

Computing professionals should ensure that system elements perform as intended. When an ACM member contracts for work with another

## 2.7 Improve public understanding of computing and its consequences.

Computing professionals have a responsibility to share technical knowledge with the public by encouraging understanding of computing, including the impacts of computer systems and their limitations. This imperative implies an obligation to counter any false views related to computing.

## 2.8 Access computing and communication resources only when authorized to do so.

Theft or destruction of tangible and electronic property is prohibited by imperative 1.2 - "Avoid harm to others." Trespassing and unauthorized use of a computer or communication system is addressed by this imperative. Trespassing includes accessing communication networks and computer systems, or accounts and/or files associated with those systems, without explicit authorization to do so. Individuals and organizations have the right to restrict access to their systems so long as they do not violate the discrimination principle (see 1.4). No one should enter or use another's computer system, software, or data files without permission. One must always have appropriate approval before using system resources, including communication ports, file space, other system peripherals, and computer time.

party, the member has an obligation to keep that party properly informed about progress toward completing that work.

## 2.7 Improve public understanding of computing, <u>related</u> <u>technologies</u>, and <u>their</u> consequences.

Computing professionals have a responsibility to share technical knowledge with the public by creating awareness and encouraging understanding of computing, including the impacts of computer systems, their limitations, their vulnerabilities, and opportunities they present. This imperative implies an obligation to counter any false views related to computing.

## 2.8 Access computing and communication resources only when authorized to do so.

Theft or unauthorized destruction of tangible and electronic property is prohibited by imperative 1.2 — "Avoid harm to others." Trespassing and unauthorized use of a computer or communication system is addressed by this imperative. Trespassing includes accessing communication networks and computer systems, or accounts and/or files within those systems, without authorization to do so. Individuals and organizations have the right to restrict access to their systems so long as they do not violate the discrimination principle (see imperative 1.4). No one should access or use another's computer system, software, or data files without permission. One should have appropriate approval before using system resources unless there is an overriding concern for the public good. To support this clause, a computing professional should take appropriate action to secure resources against unauthorized use.

## 3. ORGANIZATIONAL LEADERSHIP IMPERATIVES.

As an ACM member and an organizational leader, I will ....

**BACKGROUND NOTE:** This section draws extensively from the draft IFIP Code of Ethics, especially its sections on organizational ethics and international concerns. The ethical obligations of organizations tend to be neglected in most codes of professional conduct, perhaps because these codes are written from the perspective of the individual member. This dilemma is addressed by stating these imperatives from the perspective of the organizational leader. In this context "leader" is viewed as any organizational member who has leadership or educational responsibilities. These imperatives generally may apply to organizations as well as their leaders. In this context "organizations" are corporations, government agencies, and other "employers," as well as volunteer professional organizations.

# 3.1 Articulate social responsibilities of members of an organizational unit and encourage full acceptance of those responsibilities.

Because organizations of all kinds have impacts on the public, they must accept responsibilities to society. Organizational procedures and attitudes oriented toward quality and the welfare of society will reduce harm to members of the public, thereby serving public interest and fulfilling social responsibility. Therefore, organizational leaders must encourage full participation in meeting social responsibilities as well as quality performance.

## 3. ORGANIZATIONAL LEADERSHIP IMPERATIVES.

In this section, "leader" means any member of an organization who has leadership or educational responsibilities. These imperatives generally apply to organizations as well as their leaders. "Organizations" are corporations, government agencies, and other "employers," as well as volunteer professional organizations.

As an ACM member and an organizational leader, I will....

# 3.1 Articulate social responsibilities of members of an organizational unit and encourage full acceptance and satisfaction of those responsibilities.

Because organizations have impacts on the public, they must accept responsibilities to society. Organizational procedures and attitudes oriented toward quality, transparency, and toward the welfare of society will reduce harm to members of the public. This serves the public interest and fulfills social responsibility. Therefore, organizational leaders must encourage full participation in meeting social responsibilities and quality performance.

## 3.2 Manage personnel and resources to design and build information systems that enhance the quality of working life.

Organizational leaders are responsible for ensuring that computer systems enhance, not degrade, the quality of working life. When implementing a computer system, organizations must consider the personal and professional development, physical safety, and human dignity of all workers. Appropriate human-computer ergonomic standards should be considered in system design and in the workplace.

## 3.3 Acknowledge and support proper and authorized uses of an organization's computing and communication resources.

Because computer systems can become tools to harm as well as to benefit an organization, the leadership has the responsibility to clearly define appropriate and inappropriate uses of organizational computing resources. While the number and scope of such rules should be minimal, they should be fully enforced when established.

# 3.4 Ensure that users and those who will be affected by a system have their needs clearly articulated during the assessment and design of requirements; later the system must be validated to meet requirements.

Current system users, potential users and other persons whose lives may be affected by a system must have their needs assessed and incorporated in the statement of requirements. System validation should ensure compliance with those requirements.

# 3.2 Manage personnel and resources to design and build systems that enhance the quality of working life.

Organizational leaders are responsible for ensuring that (computer) systems enhance, not degrade, the quality of working life. When implementing a system, organizations must consider the personal and professional development, physical safety, psychological well-being, and human dignity of all workers. Appropriate human-computer ergonomic standards should be considered in system design and in the workplace.

# 3.3 Establish appropriate rules for authorized uses of an organization's computing and communication resources and of the information they contain.

Organizational leadership has the responsibility to clearly define appropriate and inappropriate uses of organizational computing resources. These rules must be clearly and effectively communicated to those using their computing resources. In addition, the organization must enforce those rules, and take appropriate action when they are violated.

## 3.4 Ensure that the public good is a central concern during all professional computing work.

The needs of people — including users, other people affected directly and indirectly, customers, and colleagues — should always be a central concern in professional computing. Tasks associated with requirements, design, development, testing, validation, deployment, maintenance, and disposal should have the public good as an explicit criterion for quality. Computing professionals should keep this focus no matter which methodologies or techniques they use in their practice.

# 3.5 Articulate and support policies that protect the dignity of users and others affected by a computing system.



Designing or implementing systems that deliberately or inadvertently demean individuals or groups is ethically unacceptable. Computer professionals who are in decision making positions should verify that systems are designed and implemented to protect personal privacy and enhance personal dignity.

## 3.6 Create opportunities for members of the organization to learn the principles and limitations of computer systems.

This complements the imperative on public understanding (2.7). Educational opportunities are essential to facilitate optimal participation of all organizational members. Opportunities must be available to all members to help them improve their knowledge and skills in computing, including courses that familiarize them with the consequences and limitations of particular types of systems. In particular, professionals must be made aware of the dangers of building systems around oversimplified models, the improbability of anticipating and designing for every possible operating condition, and other issues related to the complexity of this profession.

# 3.5 Articulate, <u>apply</u>, and support policies that protect the dignity of users and others affected by <u>computing systems and related</u> technologies.

Dignity is the principle that all humans are due respect. This includes the general public's right to autonomy in day-to-day decisions.

Designing or implementing systems that deliberately or inadvertently <u>violate</u>, or tend to <u>enable the violation of</u>, the dignity or autonomy of individuals or groups is ethically unacceptable. <u>Computing</u> professionals who are in decision making positions should verify that systems are designed and implemented to protect personal dignity.

# 3.6 Create opportunities for members of the organization to learn, respect, and be accountable for the principles, limitations, and impacts of computer systems.

Imperative 3.6 complements the imperative on public understanding (imperative 2.7). Educational opportunities are essential to facilitate optimal participation of all organizational members. Opportunities must be available to all computing professionals to help them improve their knowledge and skills in professionalism, the practice of ethics, and computing, including experiences that familiarize them with the consequences and limitations of particular types of systems. Professionals must know the dangers of building systems around oversimplified models, the improbability of anticipating and designing for every possible operating condition, the inevitability of software errors, the ways in which systems impact and are impacted by the contexts in which they are deployed, and other issues related to the complexity of their profession.

3.7 is new, and responds to one of the biggest changes since 1992 – The integration of computing throughout all of the infrastructure systems of society.

### 4. COMPLIANCE WITH THE CODE.

As an ACM member I will ....

### 4.1 Uphold and promote the principles of this Code.

The future of the computing profession depends on both technical and ethical excellence. Not only is it important for ACM computing professionals to adhere to the principles expressed in this Code, each member should encourage and support adherence by other members.

# 3.7 Recognize when computer systems are becoming integrated into the infrastructure of society, and adopt an appropriate standard of care for those systems.

Computing professionals who develop computer systems that have or may become an important part of the infrastructure of society have a responsibility to be good stewards of that commons. Part of that stewardship requires that computing professionals monitor the level of integration into the infrastructure of society. As the level of adoption changes, there are likely to be changes in the ethical responsibilities of the organization. Continual monitoring of how society is using its computer system will allow the organization to remain consistent with their ethical obligation. Where such standards of care do not exist, there may be a duty to develop one.

### 4. COMPLIANCE WITH THE CODE.

As an ACM member I will....

### 4.1 Uphold, promote, and <u>respect</u> the principles of this Code.

The future of computing depends on both technical and ethical excellence. ACM members should adhere to the principles expressed in this Code. Each member should encourage and support adherence by all computing practitioners.

## 4.2 Treat violations of this code as inconsistent with membership in the ACM.

Adherence of professionals to a code of ethics is largely a voluntary matter. However, if a member does not follow this code by engaging in gross misconduct, membership in ACM may be terminated.

## 4.2 Treat violations of this code as inconsistent with membership in the ACM.

<u>If an ACM</u> member does not follow this code membership in ACM may be terminated.

Given the recent uses of the ACM Code of Ethics and Professional Conduct in court cases, it is no longer accurate to imply that adherence to the code is purely a personal choice.